Secured Communication Protocols –Cryptographie et Sécurité des Communications–

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Fall-Winter 2021-22

Symmetric Cryptography



- Encryption/Decryption is cheap
- State-of-the-Art: AES
- Limitation: requires a key-sharing mechanism

Diffie-Hellman Key Exchange



Asymmetric Cryptography

Each participant builds a (*Pub_k*, *Priv_k*) pair of keys



Message-Authentication-Codes (hashes)



Self-signed Certificates





Man-in-the-Middle

- Bob and Alice want to communicate
- ▶ Bob \longrightarrow (B, Pub_B) \longrightarrow Alice
- Hypothesis: Charlie can read and modify messages between Bob and Alice.
- ► Charlie falsifies Key definition of Bob: Bob $\longrightarrow (B, Pub_B) \longrightarrow$ Charlie $\longrightarrow (B, Pub_C) \longrightarrow$ Alice (he also keeps Pub_B for later)
- Now when Alice writes to Bob, she actually uses Charlie's public key
- Alice $\longrightarrow [\{m\}_{Pub_C}] \longrightarrow Bob$
- Charlie can then eavesdrop all messages:

Alice
$$\longrightarrow [\{m\}_{Pub_{C}}] \longrightarrow$$
 Charlie $\rightarrow \{\{m\}_{Pub_{C}}\}_{Priv_{C}} = m \longrightarrow [\{m\}_{Pub_{B}}] \longrightarrow$ Bob

Public-Key Infrastructure and Certificate Authorities

A PKI consists of:

- A Certificate Authority (CA) stores, issues and signs digital certificates
- A Registration Authority (RA) verifies identity of entities requesting their certificates to be stored at the CA.
- A Central Directory secure location to store keys
- CAs are "Trusted Third Parties"

A [Pub_A, Priv_A] Pub_C Init State

- · Each participant has its own set of pub/priv keys
- Everybody has C's public key

C (Certificate Authority) [Pub_C, Priv_C]

B (insa-lyon.fr) [Pub_B, Priv_B] Pub_C









DNS



The ICANN (Internet Corporation for Assigned Names and Numbers) manages a list of Top-Level Domains

```
whois insa-lyon.fr
%%
%% This is the AFNIC Whois server
%%
%% complete date format : YYYY-MM-DDThh:mm:ssZ
%% short date format
                     : DD/MM
%% version
                       : FRNTC-2.5
%%
%% Rights restricted by copyright.
%% See https://www.afnic.fr/en/products-and-services/services/whois/whois-special-notice/
%%
%% Use '-h' option to obtain more information about this service.
%%
%% [77.134.1.180 REQUEST] >> -V Md5.5.10 insa-lyon.fr
%%
%% RL Net [#########] - RL IP [##########.]
%%
domain.
            insa-lvon.fr
            ACTIVE
status:
hold:
            NO
holder-c:
            TNSA12-FRNTC
admin-c:
            S17971-FRNIC
tech-c:
            GRST1-FRNTC
tech-c:
            LM19215-FRNIC
tech-c:
            TP630-FRNIC
zone-c:
            NFC1-FRNTC
nsl-id:
            NSL1519-FRNTC
registrar:
            GIP RENATER
Expiry Date: 2022-12-31T23:00:00Z
created:
            1994-12-31T23:00:00Z
last-update: 2021-12-31T23:36:35Z
            FRNIC
source:
```

ns-list. NSL1519-FRNTC dns.univ-lvon1.fr nserver: dns2.univ-lyon1.fr nserver: FRNTC source: GIP RENATER registrar: type: Isp Option 1 address. Arrav address: 75013 PARTS country: FR phone: +33 1 53 94 20 30 fax-no: +33 1 53 94 20 31 e-mail: domaine@renater.fr website http://www.renater.fr anonymous: NO registered: 1998-01-01T12:00:00Z source: FRNIC nic-hdl: TNSA12-FRNTC ORGANTZATION type: INSTITUT NAT SCIENCES APPLIQUEES LYON contact. address: TNSA LYON address: 20, avenue Albert Einstein 69621 Villeurbanne address. country: FR phone: +33 4 72 43 81 14 fax-no: +33 4 72 43 85 00 e-mail· webmaster@insa-lvon.fr registrar: GTP RENATER 2016-06-07T11:59:36Z nic@nic.fr changed: anonymous: NO obsoleted: NO eligstatus: not identified reachstatus: not identified source: FRNIC

DNSSEC key management (1)



DNSSEC key management (2)



TLS

History:

- SSL proposed in 1995 by Netscape (RIP)
- TLS proposed by the IETF, starting 1999
- Current version 1.3 (2018)
- TLS stands for Transport Layer Security
- It supersedes SSL
- Works on top of TCP/IP
- Application-independent, eg: HTTPs = HTTP+TLS, IMAPS = IMAP+TLS

TLS (cont'd)

Confidentiality

- Exchanged data is encrypted using Symmetric-key cryptography
- Encryption keys are re-newed for every session, ie TLS uses session keys

Authenticity

 Identity of communicating parties is authenticated using Public-key cryptography

Integrity

Each message includes a Message Authentication Code to prevent alteration

TLS (cont'd)

- Client and server agree to use TLS
- They perform a handshake procedure together (see next)
- Out of this handshake, they get (secret) encryption keys they can then use to perform symmetric encryption

TLS handshake



SSH

SSH stands for Secured Shell

- Provides a way to connect (shell) to a distant computer while encrypting all data exchanged
- Before SSH:
 - data was sent unencrypted over the network
 - not so bad as internet was not there :)
- 1995: Tatu Ylönen proposed a secured version of a remote shell

Sending Data Through SSH

- Consider a TCP connexion between 2 machines
- SSH breaks data into a series of packets



Algorithms available

- EdDSA, ECDSA, RSA and DSA for public-key cryptography.
- ECDH and Diffie–Hellman for key exchange.
- HMAC, AEAD and UMAC for MAC.
- ► AES (and deprecated RC4, 3DES, DES[29]) for symmetric encryption.
- ► AES-GCM] and ChaCha20-Poly1305 for AEAD encryption.
- SHA (and deprecated MD5) for key fingerprint.

SSH properties

- Channel multiplexing: You can open a number of different channels to send different data to/from different partners
- Tunneling: on can redirect a (eg) TCP flow into an ssh tunnel
- Distant shell
- File transfer
- Port redirection

SSH Authentication

Client-side



public/private key

Server-side

- at 1st connection, server stores client's key footprint
- for follow-up connection, server checks footprint
- if key is invalid: connection refused

NB

No guarantee on 1st connection \implies "opportunistic security"

OpenSSH

OpenSSH is a software suite that includes command-line utilities and daemons:

- scp (replacement for rcp) to copy files through encryted channel
- sftp, replacement for ftp
- ▶ ssh itself
- ssh-agent to hold keys and ease authentication
- ssh-keygen to generate RSA, DSA or elliptic-curve keys
- sshd the ssh server daemon

Needham-Schroeder Symmetric Protocol (1978)

- A and B want to talk
- A (resp B) has a private key with server S, k_{AS} (resp k_{BS})



NB: Vulnerable to replay attack:

Charlie gets an old compromised key K_{AB} and pretends to be A by sending {K_{AB}, A}_{K_{BS}} to B

Needham-Schroeder: fixing the Replay Attack



Needham-Schroeder Public-Key (Asymetric) Protocol A: (*k*_{PA}, *k*_{SA}) B: (*k*_{PB}, *k*_{SB}) S: (*k*_{PS}, *k*_{SS})



Kerberos

- Active Directory's main authentication protocol
- No public key (symmetric keys only)
- How to share keys ?
 - No key exchange protocol (eg Diffie-Hellman)
 - No certificate verification
- Idea: Use passwords and long-term keys to derive symmetric session keys
- Trust a server to provide session keys
- The connection with the server relies on pre-established long-term keys

Key Distribution Center



S: Authentication Server checks you have an account + your password.
T: Ticket-Granting Service issues 'tickets' you can use to access files or servers on the network.























Key Distribution Center



S: Authentication Server checks you have an account + your password. T: Ticket-Granting Service issues 'rickets' you can use to access files or servers on the network.





















Conclusion (1/2)

- Today, cryptography is ahead of (civilian) cryptanalysis: that has not always been the case (and may not be the case in the future)
- Cryptography is a complex world
- It's based on math!
- The security of cryptographic algorithms relies on a great number of implementation details
- Cryptography is useful only if used ...
 - correctly
 - wisely

Conclusion (2/2)

Your living minimum is to:

- Know what cryptography can and cannot do for you
- Know when cryptography is adequate
- Use known libraries (eg OpenSSL) and not your own home-made reimplementations

Key management is the crux

- Without the correct key, cryptography is useless!
- With the correct key, cryptography only garanties the security of the connexion (not outsiders' truthfulness)...)

- The whole security of internet relies on encryption keys
- Good, that was the goal
- But key management is still a major issue

In practice...



http://xkcd.com/538/